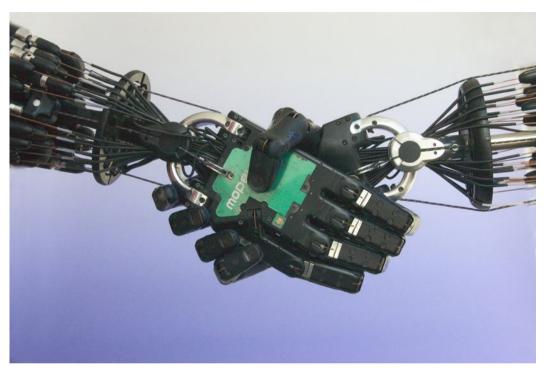
Shadow Robot Company





Rich Walker

Managing Director

rw@shadowrobot.com



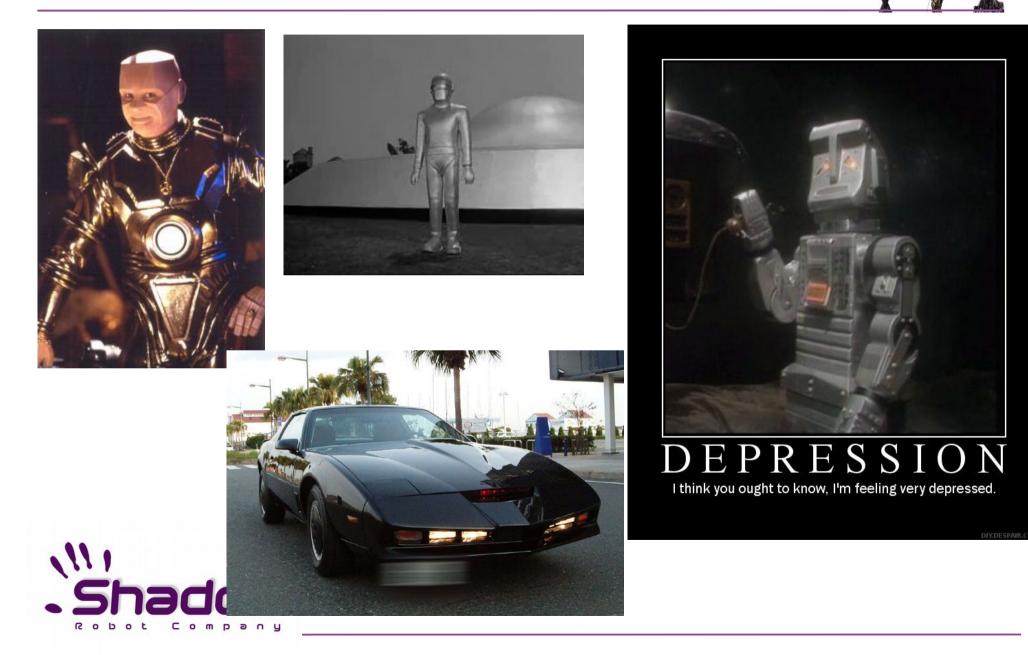
Turning Ideas Into Profit IagrE 2016



- Company established 1997 in London, UK
- Manufactures Hand product for R&D customers
- Significant internal and collaborative R&D
- Robotics technology development for clients
- Turnover ~£1.1M 2014, £1.3M 2015, might hit £2.5M 2016
- 24 staff covering all robotics hardware and software development
- Global distribution and sales in research
- Global network of collaborators and partners



Influences...



Objective: Build useful robots

How does a robot get around the house?

1987-1995: The Shadow Biped 14 movements Air Muscle actuation Stood up using Fuzzy Logic, and the Alexander Technique

14 position sensors, 28 force sensors, 28 pressure sensors, 3 accelerometers, 10 load cells.

Then the first Honda bipeds appeared...

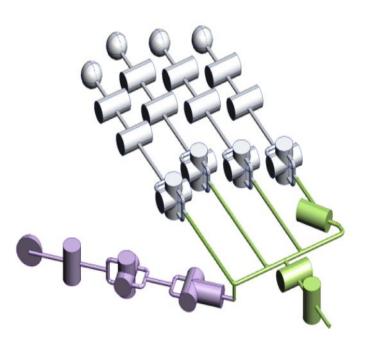






Dexterous Hand

If robots are going to be generally useful in the world, they will need hands like ours. This is the ultimate challenge in robotics. 20





20 brushless DC motors

- 40 strain gauges
- 40 tendons
- 24 joints
- 24 position sensors
- 25 temperature sensors
 - 5 pressure sensors
- 26 microcontrollers
 - 2 CANbus interfaces
 - 1 EtherCAT interface

Built to order in London

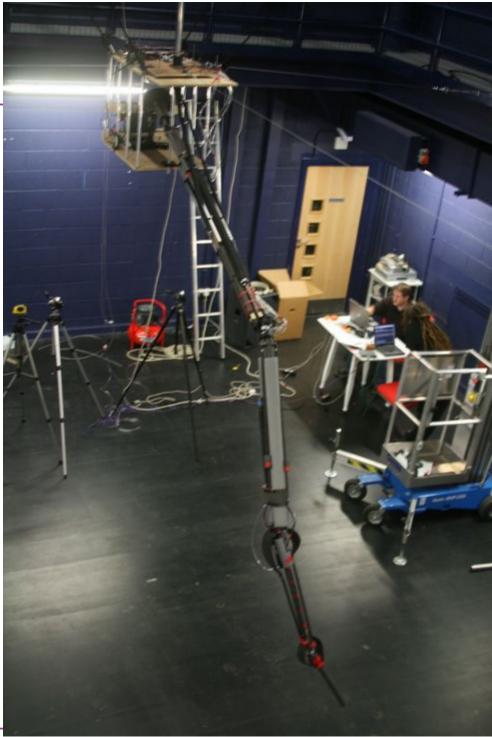




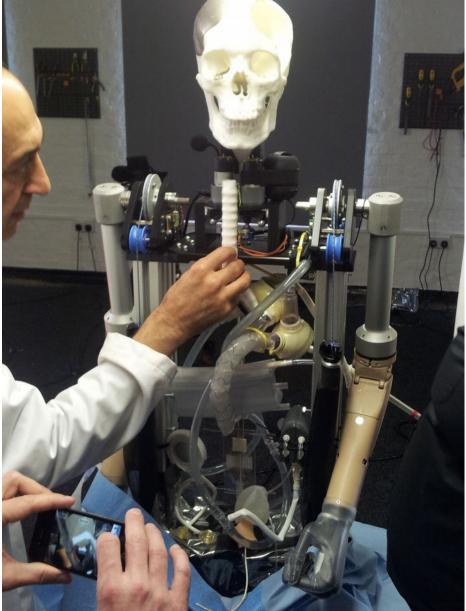
Not Just Hands







Interesting projects...









You Need A Market...



Robotics Segments





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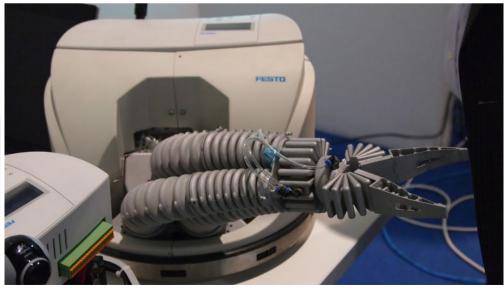
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Figure 1: da Vinci surgical system





Finding/building a market...



Hand as a product



- It sold by itself
- We had no idea why
- We optimised it for our early adopter
- We didn't understand what could be done with it.

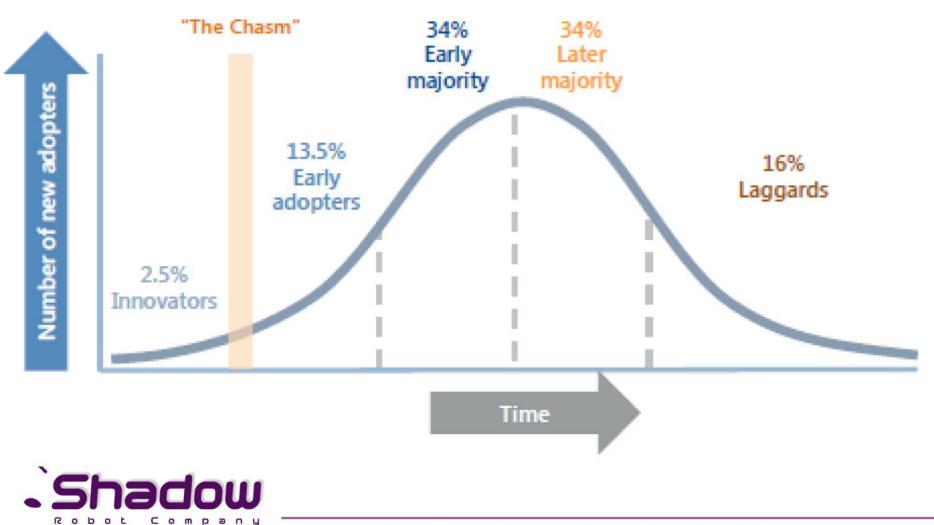
A recipe for disaster!



What didn't we know?



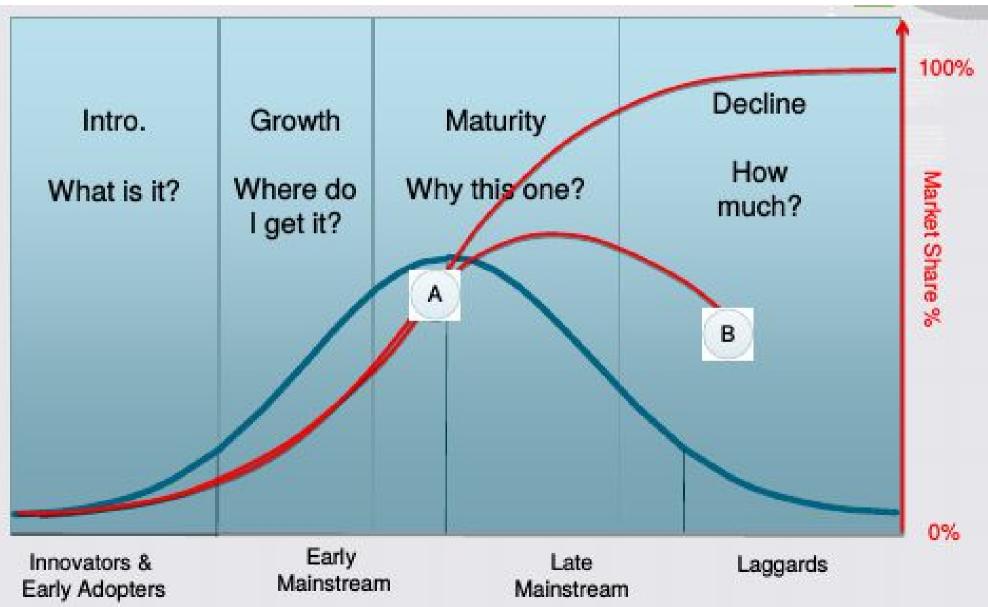
• Product lifecycles:



Geoffrey Moore, Crossing the Chasm

Why is that important?

Robot Company





Looking around - STEEPLED

- Societal
- Technological
- Economic
- Environmental
- Political
- Legislative
- Ethical
- Demographic



Trends we consider



- Health and Safety more stringent safety rules
- Nuclear renaissance (again) and decommissioning
- Global energy transition
- Aging society and demographic slump
- Increasing urbanisation and isolationism
- Bandwidth and computing is almost free
- Cameras/sensors are everywhere
- ROS!



Suicide Leaps



Old Product	Old Market Existing product – Grow by sustaining innovation	New Market Understand new customer needs and create new company	
New Product	Build on market	profile. Adapt product. Visionary leap.	
	position and customer understanding to create new revenue streams		
	Streams	Time	Market research suggests product improvements and leads to a rejuvenation of the lifecycle



What else is a Hand good for?

- Research
- EOD
- Nuclear
- Biomedical
- Remote maintenance
- Remote presence
- Other people's robots
- Flexible automation



What else is a Hand good for?



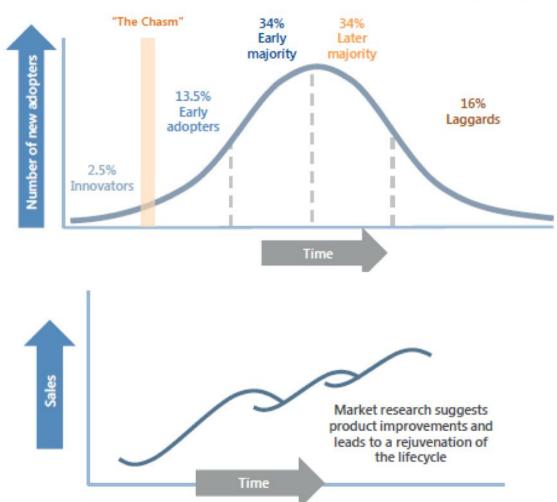
Research – existing market, "easy" sustaining innovation

- EOD high barriers to entry
- Nuclear high barriers to entry
- Biomedical research focussed customers
- Remote maintenance credibility and systems gaps
- Remote presence cost gap
- Other people's robots evolve product into component
- Flexible automation real market, real challenges



Markets for Hands

- Robotics Research
- EOD
- Nuclear
- Biomedical
- Remote
 - Maintenance
 - Presence
- Other people's robots
- Flexible automation



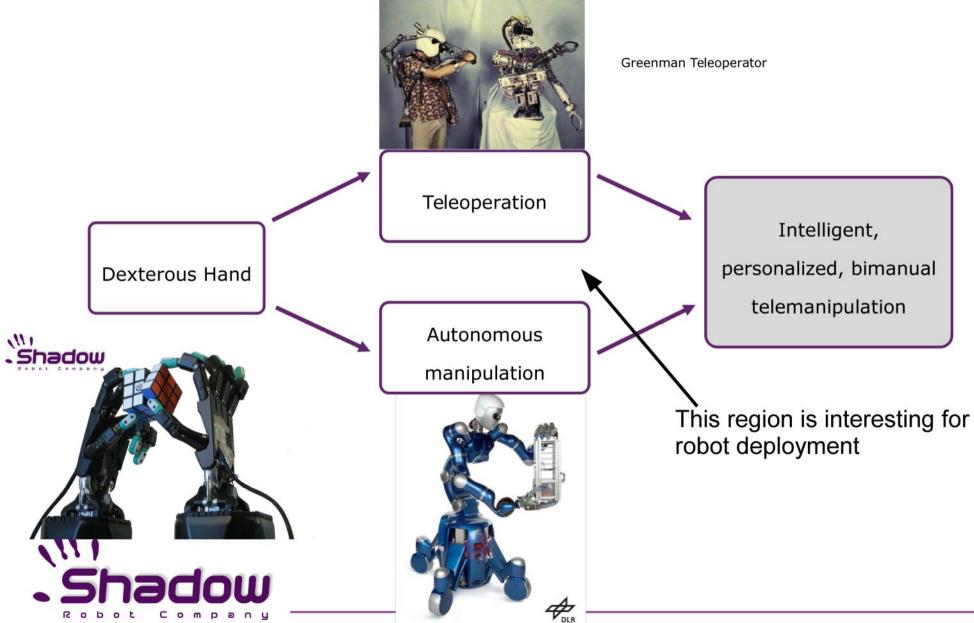
. Shadow

The "Hand Product" has a curious market lifecycle, due to the need for supporting technologies which Shadow has worked to develop.



Manipulation Lattice





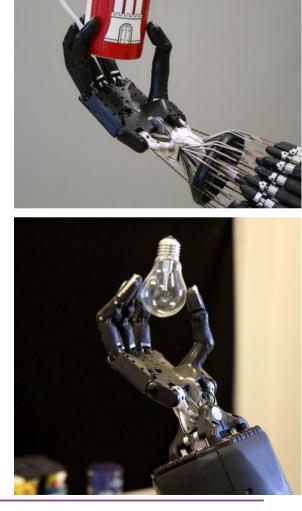
Current Capabilities

- Core Dexterous Hand
- Stable grasps of known objects
 - By demonstration
 - Generalisation
- Motion planning with objects
- Task oriented grasping
 - Hold for use
 - Regrasp in limited cases











Where do we see opportunities?

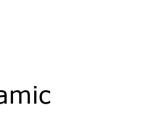
→Focus areas:

- → Manipulation and Grasping
- → Making "new" robots

→Strategy:

- Develop core technology
- Domain-specific development projects
- License core tech into domains
- Sell product/services in domains





Dexterity

- Building the dexterous manipulation "pipeline":
 - See static model localise reach grasp hold stably dynamic model - move - orient - interact - place - release
- Developing sensing modalities
 - exploiting existing and new sensor data, sensor fusion, modelling and characterisation.
- Developing more deployable dexterous hands
- Developing sensing and control
 - improve performance and reliability of the hand and of the grasping/interaction
- Modelling and prediction of grasping and interaction



In-factory logistics



(1) Different light metal objects in arbitrary orientations in separate bins

(3) An industrial robot welds the assembly

(2) A worker picks an object at a time, reorients it, and fixates in an assembly and passes it to a welding plant.



Flexible Manufacturing in Food





Packaging fruit requires manual intervention at present

DexBuddy – PbD for assembly

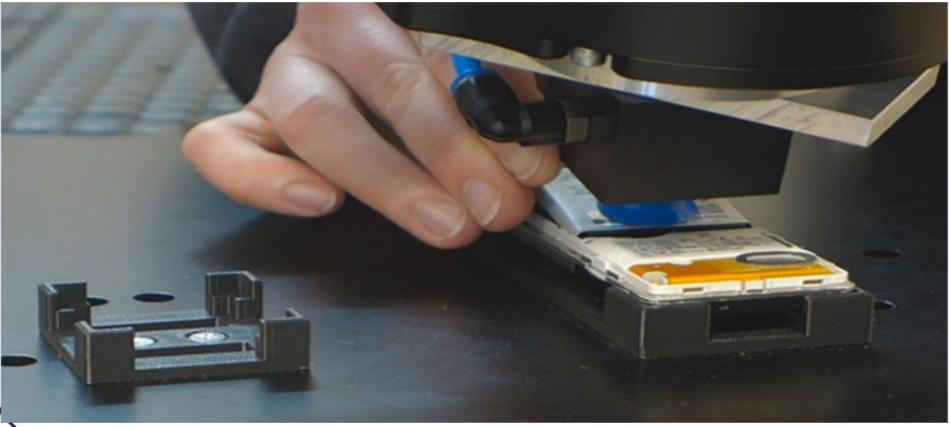














Programming by demonstration technologies for new service robots



AUTOPIC – Strawberry Harvesting



- Shadow









|()

the AUTOPIC project (ref: 101814) is part funded by Innovate UK Technology Strategy Board and Construction Construction Construction



AUTOPIC HaaS Lean Canvas - 20160828

Problem	Solution	Unique Value Proposition	Unfair Advantage	Customer Segments
Lack of humans to harvest strawberries	Subcontract harvesting	AUTOPIC – automated strawberry harvesting.	2 year funded development project leading to prototype	Strawberry growers in UK and globally – e.g. BerryWorld.
High cost of humans to harvest (£0.25/punnet)		Reliable, cheap, safe precision harvesting	IP lock around project	Early Adopter: Neill@Berryworld
Price pressure on growers	So cost base is fixed With ripeness analysis		Direct link to growers	
	Key Activity/Metric	•	Channels	
	Manufacturing cost/picker		Start with growing companies we know (BerryWorld) and	
	Operating cost/punnet		then sell service elsewhere.	
	Number of growers using			
	Pick quality metric			
Cost Structure			Revenue Stream	
Production team - £17k/mo Development team - £30k/mo Mfr materials - £10k/robot Deployment team - £8k/mo/team		£0.25/punnet harvested 1 punnet every minute	£120/day/picker £21k/picker in 6 months	



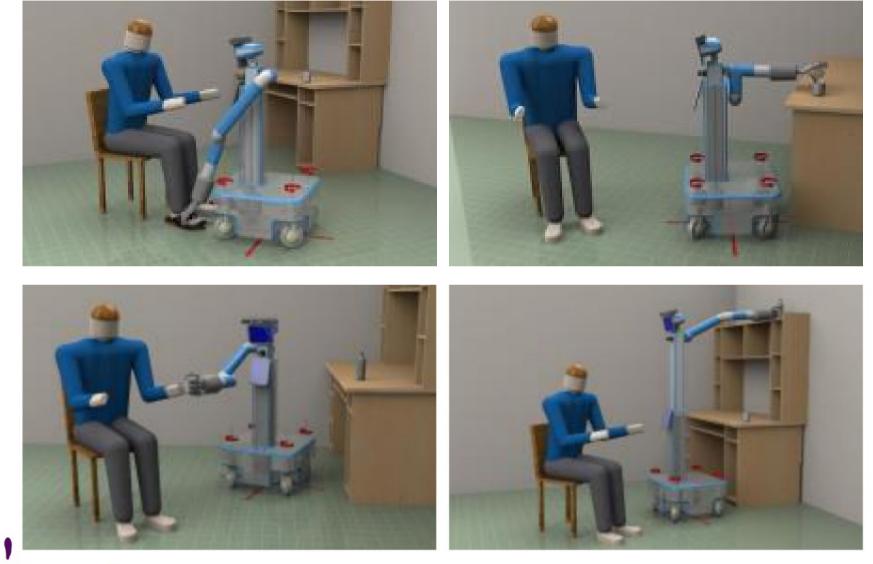
RAMCIP – Assistant for MCI

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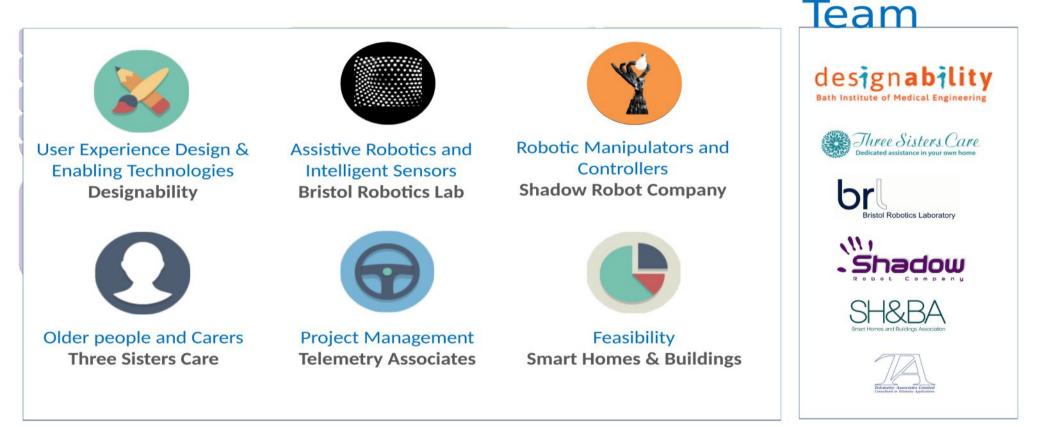
Compan



RAMCIP is developing a new type of assistive robot

CHIRON

Care at Home using Intelligent Robotic Omni-functional Nodes



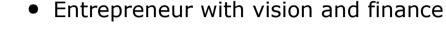
Modular and Extensible Adaptable to Changing Needs Updatable via Cloud-Based Services Stylised to fit with decor ^{28/04/16} Customisable to personal preferences

<number>

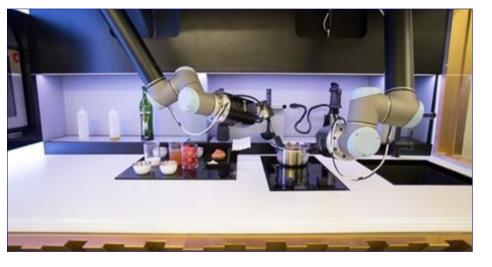
The

Moley Robotics





- Prototype from COTS hardware
 - Hand, UR-10, PhaseSpace, CyberGlove
- Bringing in supporting team
 - chef, designer, manufacturer, PR, I-UK
- Rapid iteration and demo delivery
 - 5 months to first internal demo, 8 months to first public demo
- Technical roadmap for whole system delivery
 - manufacturing partners and developers identified
- Generation of new IP for client
 - 3 initial filings
- License of technology for client's specific domain





Robotics Development



- Developing robots in new areas based on Shadow skills:
 - Harvesting (AUTOPIC, AUTOMATO)
 - Food processing (Moley)
 - Manufacturing (Pharma, White Goods)
 - Assistive technology (RAMCIP)
 - Care (LTCR-CHIRON)
 - Factory Manual Processes (COROMA)



Teleoperation

- Applying dexterity to teleoperation
 - Marine
 - Aerial
 - Distant
 - Nuclear
 - Sterile
 - Pharma
 - Semiconductor
- Building the teleoperation "system":
 - immersive (or not) user interfaces haptic or not
 - developing system for application domains
 - mapping between process plans and human motions to drive robots ("abstract teleoperation", "conducting the robot")

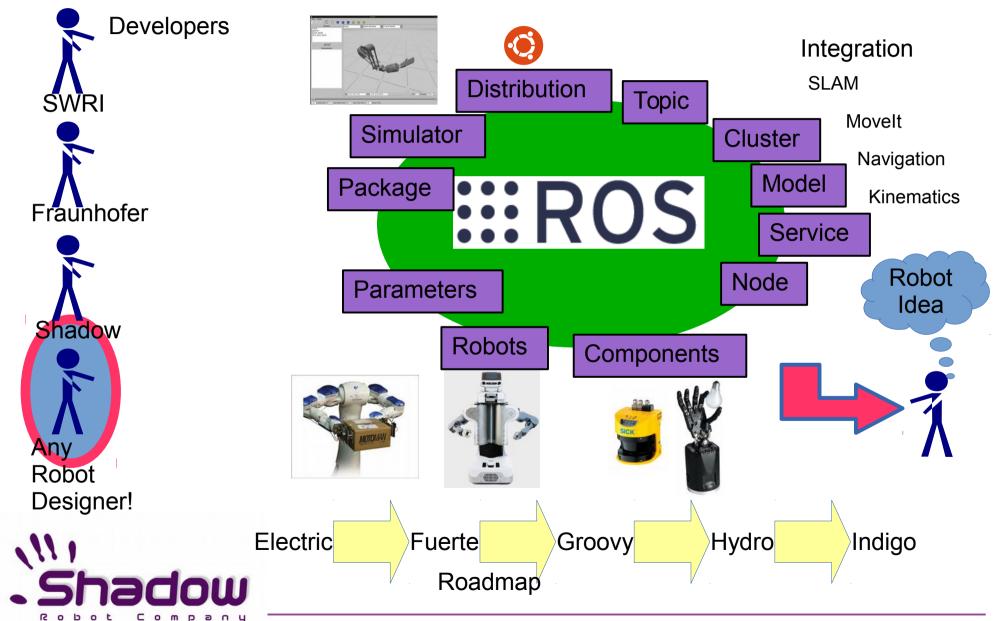








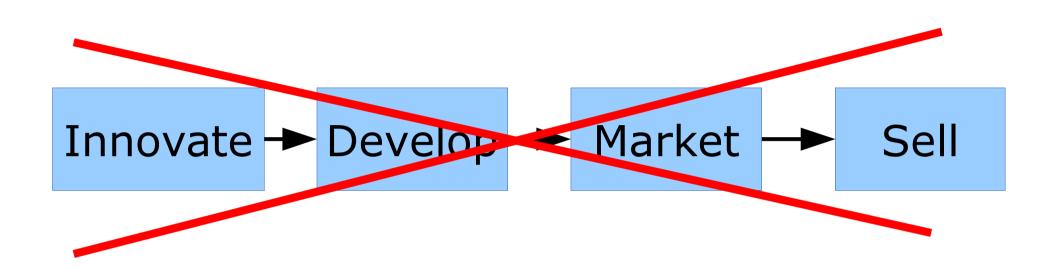
ROS Ecosystem





Innovate → Develop → Market → Sell

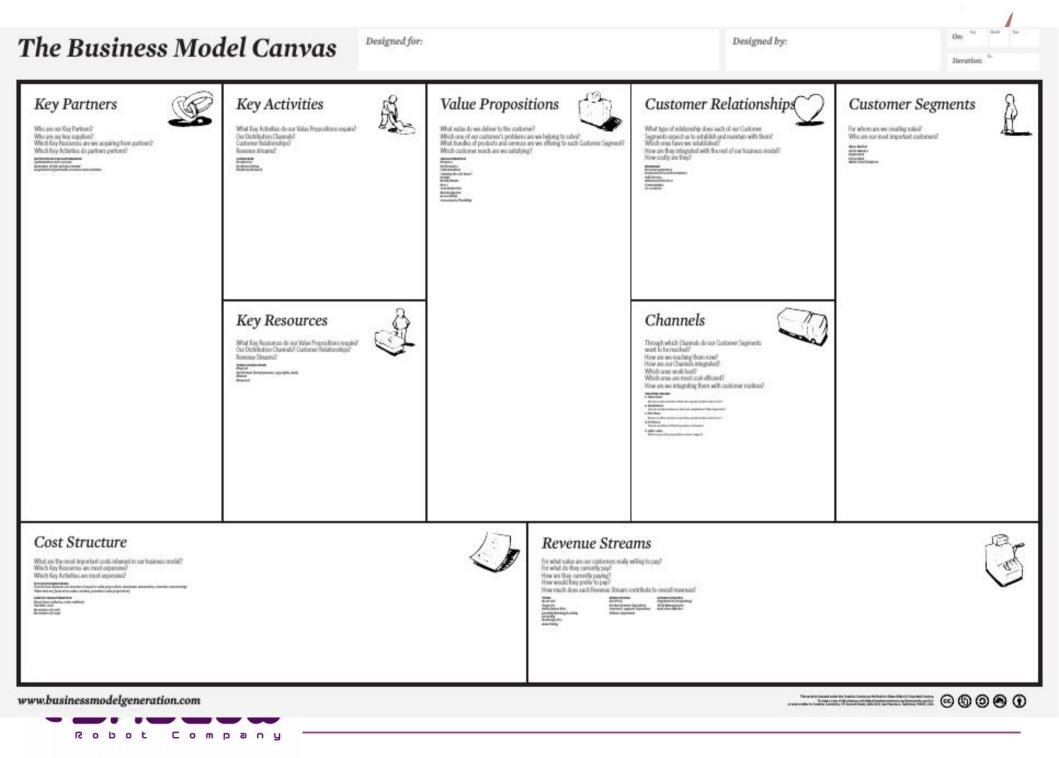




How to look for markets?

Innovate → Market → Develop → Sell





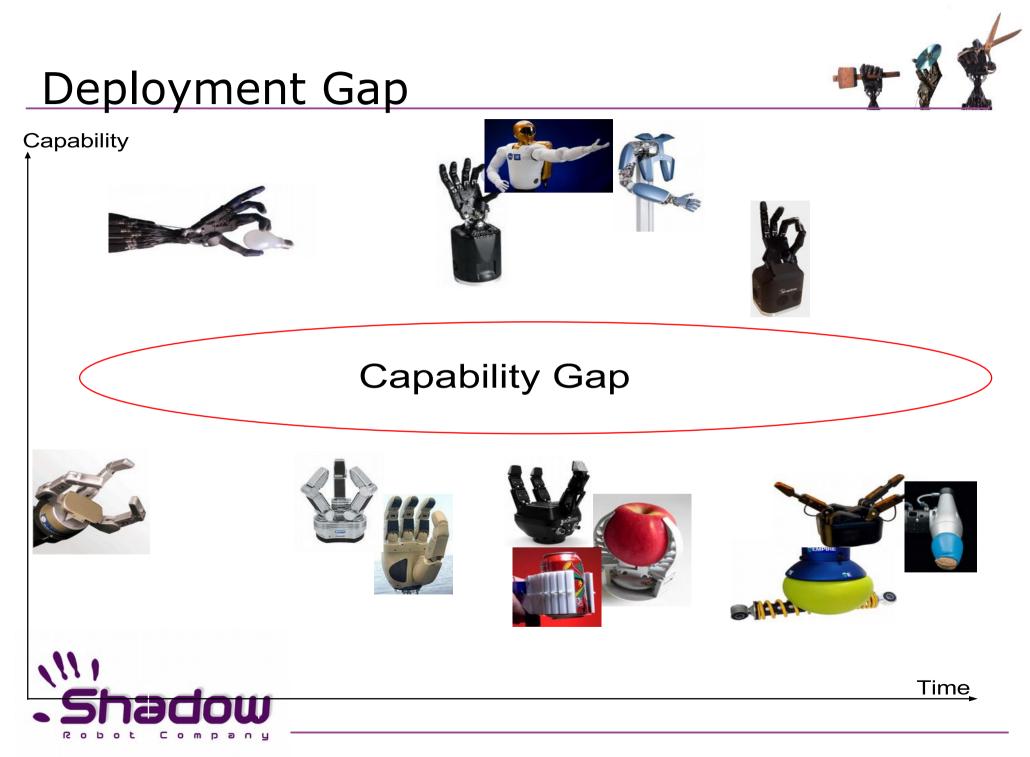
Problem	Solution Key Activity	Propo	e Value osition	Unfair Advantage Channels	Customer Segments	
			ean			
		Car	างละ	S		
Cost Structure			Revenue Streams			



Next Generation

Grasping & Manipulation





Comparison



	Schunk 3F	Barrett Hand	Adroit MK2	Robotiq	Allegro	Schunk 5F	Prensilia	Active AR10	Shadow Hand E
Weight (kg)	1.95	0.98	1.6	2.3	1.09	1.3	0.64	0.475	4.2
No. of Fingers	3	3	3	3	4	5	5	5	5
DoF	7	4	4	9	16	9	5	10	20
DoM	7	8	-	-	-	20	11	-	24
Payload (kg)	-	6	23	10	5	-	5	-	5





Dexterity Grasping



- Building the dexterous manipulation grasping "pipeline":
 - See static model localise reach grasp hold stably dynamic model - move - orient - interact - place - release
 - Developing sensing modalities exploiting existing and new sensor data, sensor fusion, modelling and characterisation.
 - Developing more deployable dexterous hands grippers
 - Developing sensing and control to improve performance and reliability of the hand and of the grasping/interaction
 - Modelling and prediction of grasping and interaction







Goals – based on both needs of RAMCIP project and commercial requirements

- Lightweight Hand that will fit onto "all" mobile robotic arms Baxter, Fetch, TIAGo...
- Handle complete YCB (Yale-Carnegie-Berkeley) Object Set
 - 77 objects across daily life
- Also handle "customer use case" objects
 - outside EU project scope
- Robust and compliant safe Human Robot Interaction
 - RAMCIP requires safe interaction with an elderly person suffering from MCI/ early stages of Alzheimer's
- Non-anthropomorphic
 - Doing away with 'Hand and Forearm'
 - Focus more on an end-effector
- Intuitive UI for non-programmers: easy to setup/use a new grasping strategy.



This work is part funded by the European Commission in the RAMCIP project under contract number 643433

Grasping Hand



Differences

- Focussing on dextrous gripping and grasping, not manipulation
 - Not just grasping many objects, but grasping them well
 - Knowing whether or not grasping succeeds
- In-hand vision for grasp selection and maintaining grip
- Ambidextrous, can be fitted as both a left or right Hand
- Modular architecture from the ground up
 - Permits later versions to have additional features (or more fingers!)





Grasping Hand?

Numbers

- 3x 3-DoF Finger
- 2-DoF wrist module
- ≥1.5kg payload
- Weight <2kg
- Competitive in market
- 10 kHz torque control loop / 1kHz position control loop
- Scalable to stronger/larger for customer designs



This work is part funded by the European Commission in the RAMCIP project under contract number 643433

Feed-in, linkages, gearing



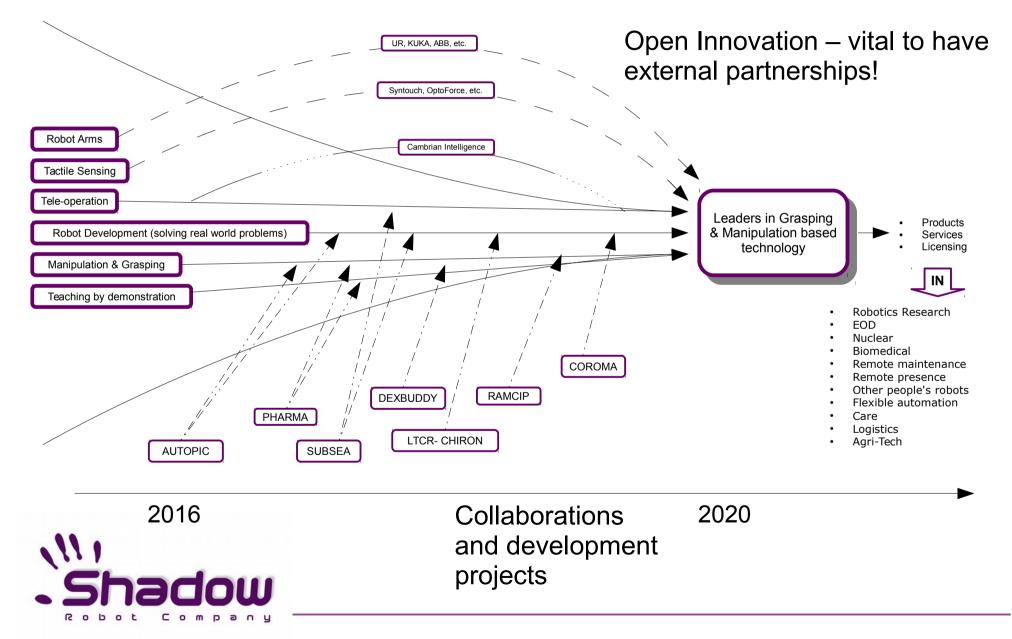
- CERN Radiation testing
- RAMCIP core development funding
- Moley funded core teleop demonstrator
- HANDLE, GSC collaborations that developed core technologies
- COROMA mobile integration
- CLOPEMA 3d vision technology

- Offshore validation and deployment in shallows
- Pharma development projects leading to deployment, license
- Flexible manufacture onramp to production
- Aerospace engineering future development project



Roadmap





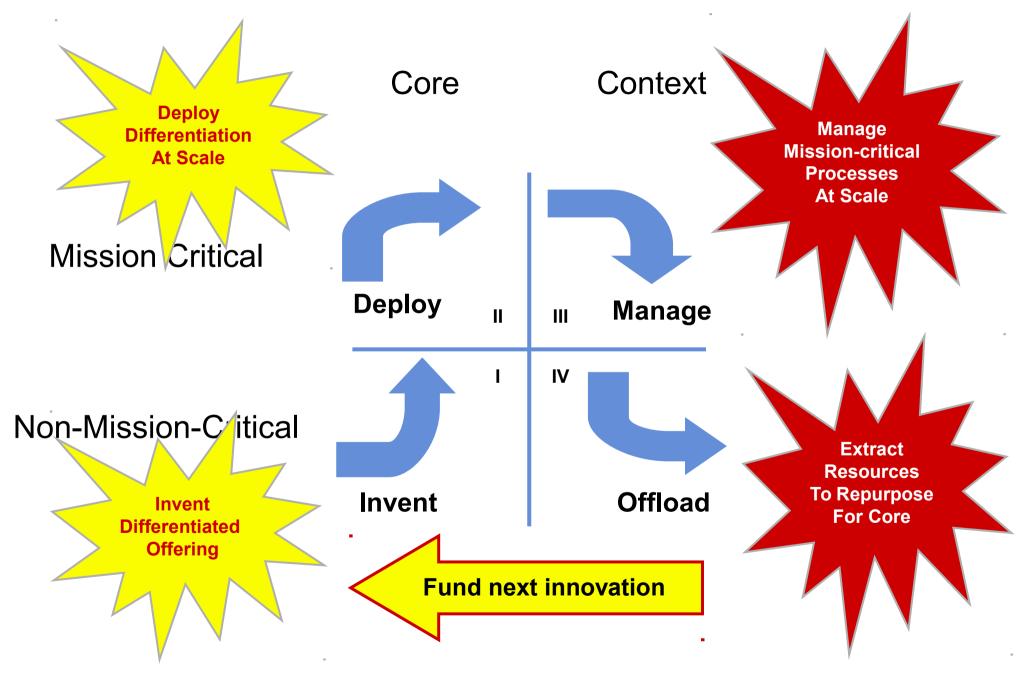


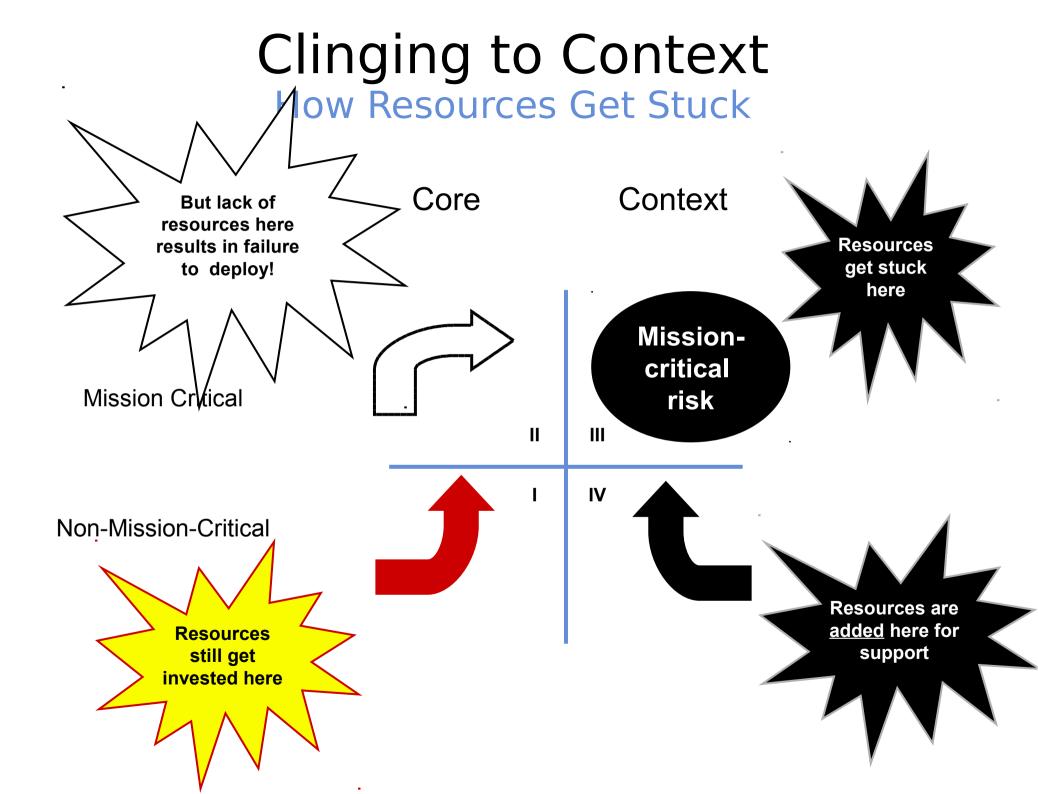
Where do the resources come from to keep innovating?

(three more Geoffrey Moore slides, This time from "Dealing with Darwin")

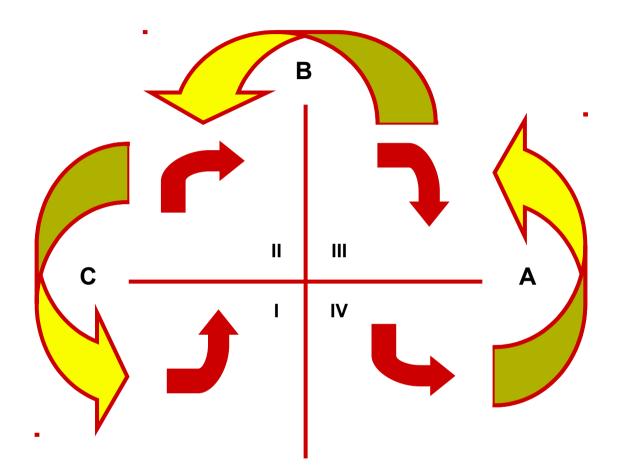


The Cycle of Innovation





Resource Recycling



Work circulates clockwise People recycle counter-clockwise





- Crossing the Chasm Geoffrey Moore
- Innovators Dilemma Clayton Christiansen
- Lean Startup Eric Ries
- Business Model Generation Alexander Osterwalder and Yves Pigneur
- The Startup Owners Manual Steve Blank
- Good to Great Jim Collins





In Summary

- Find a real problem
- Test your understanding of the problem on the market
- Then develop prototypes!
- Find support
- Find more support!!
- Persist. (Longevity is it's own reference!)

